

EDUCATION

- University of Illinois, School of Art and Design**, Champaign, IL
M.F.A. in Graphic Design/Narrative Media - Oct. 2006
Thesis: "inside every moment is another moment," video installation, completed April 2006
- University of Iowa, School of Art and Art History**, Iowa City, IA
B.A. in Studio Art/Graphic Design - May 2002
Minor in Cinema and Comparative Literature
Study Abroad in the Ivory Coast, West Africa, Summer 2000

TEACHING

- Assistant Professor - Western Washington University**, New Media, 2008-
Web Design and Production (formerly Design for the Internet)
Methods and concepts of designing for an online experience including a working knowledge of scripting languages, image optimization, file organization, information architecture, and usability.
- Digital Media Design (fusion of former New Media and Interactive Design courses)**
Approaches and concepts in designing for a digital environment, focusing on user-interface, interactivity, and time-based sequence design.
- Motion Graphic Design (coming this winter quarter)**
Concepts and techniques of designing for time-based media, including motion graphics, animation, compositing, and sound design.
- Digital Video**
A study of video, sound, motion graphics, and narrative. Focus is on the investigation of story structure and technical aspects of time-based media pre-production, production, and post-production.
- Senior Projects**
Directed projects in new media aimed at preparing a professional portfolio.
- Visiting Professor - Ringling College of Art and Design**, Graphic and Interactive Communications
2007-2008
- Time, Motion, Communication**
An introductory course to time-based media and interactive design. It explores the structure and manipulation of time and space as a context for visual communication. Students learn the language of motion graphics, use various storytelling devices, and focus on time-based communication design through both traditional and digital mediums.
- New Media: Digital Video**
A study of sound, narrative and the video image. Focus is on the investigation of story structure and visual communication using time-based media, as well as the technical aspects of digital video production.
- Introduction to Graphic and Interactive Communications**
An introduction of the fundamental concepts and technologies of graphic communication. The basic design principles, elements, formal and figure/ground relationships are explored in a series of exercises using both hand and digital technologies.
- New Media Design**
Introduction to experimental investigation of interactive graphic elements as a means of visual communication. Focuses on conceptualization and sequencing, analysis of animated graphics, the technology of computer-aided animation, and application of visual theory and organization to principles of animation.
- Instructor - Art Institute Intl. Minnesota**, Graphic Design and Interactive Media, 2006-2007
- Portfolio - Interactive Media Design**
A senior level course focused on creating portfolios including both print materials and a final website and also researching the current market.
- Design Layout**
An early course in Graphic Design studying basic design principles, elements, and grid systems through traditional and modern layout methods.

TEACHING CONTINUED

Instructor - Art Institute Intl. Minnesota, Graphic Design and Interactive Media, 2006-2007

Computer Applications

An early level Graphic Design course introducing the conceptual framework of computer systems and the influence of computer technology on our environment, while learning various computer software.

Print Production

A Junior level Graphic Design course teaching all aspects of print production from traditional methods to digital printing techniques through a variety of mediums and projects.

Interactive Media Design Production Team

An upper level IMD course focusing on the multimedia project management process and the development of a team as key to the successful achievement of the project goals.

Color and Design

An early fundamentals course with students from all departments studying basic color principles and investigating color's relationship to composition through a variety of techniques and media

Instructor - University of Illinois, School of Art and Design, 2004-2006

Methodology

A Junior level Graphic Design course teaching the students to be aware of and further develop their own design methodology and processes through a series of projects including identity, web design, motion graphics, and a final process book.

Flash Workshop

A course teaching students of all levels and programs the basic software skills and design elements of the multimedia package, Flash 8, through drawing, animation, and interactivity

Sequential Design

A Junior level Graphic Design course with an emphasis on time as a design element through web design and motion graphics projects.

Image Studio

A Narrative Media course teaching students of all levels and programs how to conceptually design through digital image-based projects including both print and web.

TEACHING/RESEARCH INTERESTS

graphic design, typography, motion graphic design, title design, and print production; video production, storyboarding, and non-linear editing; traditional and digital forms of animation; web design, web cinema, interaction design; digital and 35mm photography, lomography, holgas, and digital imaging; computer illustration; multilayer sound design; DVD authoring; history of graphic design, film, and animation; new media, film, television, and video theory; integrated and cross-media production; narrative, experimental, and non-fiction modes of production; concept of time, representation and use of time in design and media, simultaneity, memory, and the study of the everyday; reality TV, pop culture, and tourism.

TECHNICAL SKILLS

Print

Photoshop, Illustrator, and InDesign, prepress capabilities

Motion Graphics

After Effects, Motion, and Flash

Web

Dreamweaver, Fireworks, Flash, HTML, CSS, Actionscript 3.0

Video

Final Cut Pro and iMovie; Cleaner; various digital video cameras

DVD

DVD Studio Pro and iDVD

Sound

ProTools, SoundEdit, and Garageband; iRiver and Mirantz

Photography

various digital and 35mm still cameras, digital imaging and restoration, color balancing and correction, multi-lens lomography

CONFERENCES/LECTURES

Design Principles and Practices Intl. Conference, Chicago, 2010

Presenting paper, "Motion, Space, and Time in Design"

Guest Lecture for Temple University's Summer Seminar in London, London, 2009

Presented a lecture about Graphic Design in London for British Mass Media course

Faculty Review/Preview noon lecture series, Western Gallery, Bellingham, 2008

Presented creative work, "inside every moment..." and "Roadside Plastic"

Massaging Media 2: Graphic Design Education in the Age of Dynamic Media, Boston, 2008

Presented paper, "Representation and Manipulation of Time in the Visual Arts"

Narrative Studies in Design Education Panel

SCREENINGS/EXHIBITIONS

Ladyfest - "Transient", Bellingham, WA, 2010

St. John's Intl. Women's Film Festival - "inside every moment...", St. John's, NL, Canada 2009

Independents' Film Festival - "inside every moment...", Tampa, FL 2009

Hardacre Film & Cinema Festival - "inside every moment...", Tipton, IA 2009

NW Projections - "inside every moment...", Bellingham, WA 2009

Zero Film Festival West Coast Tour - "inside every moment...", Seattle, WA 2009

Zero Film Festival - "inside every moment...", Los Angeles, CA 2008

Tarfest - "inside every moment...", Los Angeles, CA 2008

Hells Half Mile Film and Music Festival - "inside every moment...", Bay City, MI 2008

Washougal International Film Festival - "inside every moment...", Washougal, WA 2008

Western Gallery - "inside every moment...", Bellingham, WA 2008

Selby Gallery - "inside every moment...", Sarasota, FL, 2007

Art Institute First Floor Gallery - "inside every moment...", Minneapolis, MN 2007

Krannert Art Museum - "inside every moment...", Champaign, IL, 2006

ISpace - "inside every moment...", Chicago, IL, 2006

48 Hour Film Festival - "paper jam", Des Moines, IA, 2005

Live performance of "Tape" - background motion graphics, Iowa City, IA, 2003

D:Cinema Festival - "Chloe", Iowa City, IA, 2000

Digital Worlds Exhibition - "Chloe", Iowa City, IA, 2000

PUBLICATIONS/AWARDS

Best Experimental Film, "inside every moment...", Independents' Film Festival, Nov 2009

Best Experimental Film, "inside every moment...", NW Projections, April 2009

The Hollywood Reporter, Independent Issue, "inside every moment..." featured winner, August 2008

Most Ambitious Experimental Video, Washougal International Film Festival, August, 2008

Ninth Letter Spring/Summer 2006 Issue, nationally published literary magazine, 3 spreads

Ninth Letter Fall/Winter 2005 Issue, 3 spreads

Print Magazine Regional Design Annual, Nov/Dec 2006

How Design Magazine, International Design Awards, April 2006

Applied Arts Student Awards, April 2006

Step Inside Design Magazine, 2006

Ninth Letter website was selected as one of the innovative/creative sites of 2006 on Crossmind.net

SXSW 2005 Interactive Web Awards Competition finalist

Best Cinematography and Audience Choice Best Film, "Paper Jam", 48 Hour Film Festival, 2005

GRANTS/HONORS

Summer Teaching Grant, learning scripting/programming languages, 2010

Summer Research Grant, video production in London and Tokyo, 2009

Student Technology Fee Proposal co-author for lab 101 upgrade, 2008

Certificate of Achievement, Professional Development Teaching at Ai, 2007

Brodie Materials Grant, 2004-2006

Graduated with Honors and Distinction in Studio Art, 2002

SERVICE

Western Washington University

Academic Technology Committee, 2010-
Faculty Mentor and Coordinator for upcoming Design Program Website, 2010
Senior Portfolio Show final screening of Senior time-based student work, 2009/10
Design Day organization of student speakers and subjects, 2009
Professional Advisory Board contribution for the Design Program, 2009
Design portfolio review process at the entry and senior level, 2009/10
Organized lecture/screening of independent short Irish films, 2009
Student Technology Fee Proposal Co-author for lab 101 upgrade, 2008
Faculty Review/Preview Western Gallery Exhibition Postcard designer, 2008

Ringling College of Art and Design

Development Committee of the new building space, 2007-2008
Fall Senior Graphic Design student assessment, 2007
"Render," final screening of Fall time-based media student work, 2007

University of Illinois Urbana-Champaign

Ninth Letter literary magazine print and web designer, U of Illinois, IL 2004-2006

University of Iowa

University of Iowa Students in Design, Iowa City, IA, 2001-2002
Student Video Productions, Iowa City, IA, 2001-2002
Cut and Paste Film Festival website volunteer, Iowa City, IA 2001
Thaw Film Festival committee, Iowa City, IA, 2001

PROFESSIONAL

Assistant Professor of New Media- Western Washington University, Bellingham, WA, 2008-

Teaching web and interactive design, digital video, and motion graphics to Juniors and Seniors in the Design Area of the Art Department. Courses include Web Design and Production, Digital Media Design, Motion Graphic Design, Digital Video, and Senior Projects.

Visiting Professor - Ringling College of Art and Design, Sarasota, FL, 2007-2008

Teaching theory and production in a variety of courses including Time, Motion, and Communication, Digital Video, Intro to Graphic and Interactive Communications, New Media Design

Full-Time Instructor - Art Institute Intl. Minnesota, Minneapolis, MN, Fall 2006-2007

Teaching theory and production in a variety of courses including Portfolio, Print Production, Interactive Media Design, Color and Design, Design Layout, and Computer Applications

Design Instructor - University of Illinois, Champaign, IL, 2004-06

Instructed and developed Flash Workshop
Assisted with Image Studio, Sequential Design, and Design Methodology Courses
Helped professors with technical instruction, critiques, lectures, and grading

Multimedia Designer - Madhava Media, Chicago, IL, 2004

Created websites for freelance photographer, clothing stores, and law firms
Illustrated and created Power Point presentations for trials
Conducted photo shoot for retail store
Designed corporate identity for law firm and large judicial annual meeting

Information Designer - Zagnoli McEvoy Foley, Chicago, IL 2003-04, Freelance

Created Power Point presentations for trials and designed and built a website

Motion Graphic Designer/Animator - Travelarama, Kenosha, WI, 2003, Freelance

Produced motion graphics and animations for pilot episode of family tv show

Motion Graphic Designer - Mindsight, Schaumburg, IL 2003, Contract

Created graphics for Motorola "Competing to Win" intranet project
Produced promotional video motion graphics for a wide variety of clients

Multimedia Designer - Manning Productions, Inc., Chicago, IL, 2002-03, Contract

Created an interactive virtual tour and object rotation and game/demonstration
Designed brochures and large displays
Built and designed websites, online media kits and online advisories for several clients

Web Designer - University Life Centers Marketing & Design, Iowa City, IA, 2001-02

Designed and updated websites for a wide variety of clients
Conducted photo shoots and shot and editing video